

IEEE Search 03/01/06

(calculat* <or> measur* <or> comput* <or> estimat*) <near/3> (crowdedness <or> crowd <or> congestion <or> occupancy)

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(calculat* <or> measur* <or> comput* <or> estimat*) <near/3> (crowdedness <or> crowd <or> congestion <or> occupancy) <and> (people <or> person* <or> human*)

37

A neural-based crowd estimation by hybrid global learning algorithm

Siu-Yeung Cho; Chow, T.W.S.; Chi-Tat Leung;

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Volume 29, Issue 4, Aug. 1999 Page(s):535 – 541

DEKF system for crowding estimation by a multiple-model approach

Cravino, F.; Dellucca, M.; Tesei, A.;

Electronics Letters

Volume 30, Issue 5, 3 March 1994 Page(s):390 – 391

Estimation of number of people in crowded scenes using perspective transformation

Sheng-Fuu Lin; Jaw-Yeh Chen; Hung-Xin Chao;

Systems, Man and Cybernetics, Part A, IEEE Transactions on

Volume 31, Issue 6, Nov. 2001 Page(s):645 – 654

Automated measurement of crowd density and motion using image processing

Velastin, S.A.; Yin, J.H.; Davies, A.C.; Vicencio-Silva, M.A.; Allsop, R.E.; Penn, A.;

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